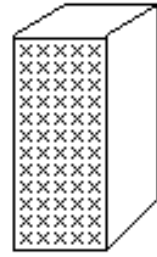


# **ANSSRDT NEWSLETTER**



**SEPTEMBER 2015**

**DATE OF OUR NEXT MEETING:** September 19, 2015

**LOCATION:** E. H. Horne School in Enfield. Off Highway 102 take exit 7 going towards the Irving Big Stop on old Route 2. The school is a large brick building on the left opposite the cemetery.

**SCHEDULE:**

9:00 – 9:30	Meet, greet, and setup, Second-Hand Record Box time
9:30 – 11:00	Formation and Arrangement Management discussion and practice
11:00 – 12:00	ANSSRDT Meeting
12:00 – 12:30	Bag Lunch
12:30 – 1:00	Rounds of the Quarter & Cueing Pitfalls – Lionel & Janet Crowe
1:00 – 3:00	Sight Calling Practice and Singing Call Practice

## **Callerlab Triennial Review Process**

Current Callerlab policy is to review the program lists every third year regarding possible additions, deletions and other changes. 2015 is a Triennial Review year. The process has so far been mostly completed by the Mainstream and Plus Committees. The only change that has passed the voting process is to remove the restrictions on Extend in the Basic Part 2 list. No changes will occur in the Plus list.

## **Alguire Memorial Callers School 2015**

We are pleased to report that the 7<sup>th</sup> Alguire Memorial Callers School held at Elm River Campground on August 16-21, 2015 was successful and productive. Nine callers attended and completed the school. Christine and Martin Belanger, Roger and Anna Sherren, and Réal Caron came from Prince Edward Island. Faye and Jerry Germon came from New Brunswick. Don and Carol Jean Scott, Alan Parker, Palma Heming, Laurie and Wilma Illsley, and Ralph and Barb MacDonald came from Nova Scotia. The staff was Kerry Fletcher and Dottie Welch.

In addition to the Callers School, we held a two day Cuers Workshop at the Lower Onslow Community Center taught by Lionel and Janet Crowe. The two student cuers who attended were Chris and Ruby Ayres from New Brunswick, and Barry and Clair Walker from Nova Scotia.

We extend sincere thanks to all of the loyal support from the members of the Bluenose RV Squares and other dancer volunteers who came to be live pawns for calling and cueing practice.

In addition to the hot and humid weather, the week will be remembered for the pulled pork dinner and Birthday Party for Laurie Illsley on Monday, the surprise Retirement Party for Anna Sherren, a restaurant filling dinner at Fletcher's Restaurant on Wednesday, and the celebratory dances held on Thursday evening for the rounds (mixed with squares), and on Friday evening for squares (mixed with rounds).

## Formation Creation and Management using Basic

Here are suggested Basic calls for changing from the indicated starting formation to the formation named on the right.

- 1) From a Static Square:
  - a) Heads Square Thru Four (Zero Box) Eight Chain Thru Formation
  - b) Heads Lead Right, Veer Left Normal Parallel Right Two-Faced Lines
  - c) Heads Lead Right, Circle to a Line (Zero Line) Normal Facing Lines
  - d) Heads Pass the Ocean Quarter Tag
  - e) Heads Pass Thru & Separate around one to a Line BBGG Facing Lines
  
- 2) From Facing Lines
  - a) Pass Thru Lines Facing Out
  - b) Touch 1/4 Right-hand Columns
  - c) Left Touch 1/4 Left-hand Columns
  - d) Pass the Ocean Right-hand Parallel Ocean Waves
  - e) (if Normal Lines) Star Thru Eight Chain Thru Formation
  - f) Centers (or Ends) Pass Thru Inverted Lines
  - g) Step to a Tidal Wave Right-hand Tidal Waves
  - h) Pass Thru, Wheel and Deal Double Pass Thru Formation
  
- 3) From Eight Chain Thru Formation
  - a) Pass Thru Trade By Formation
  - b) Centers Partner Trade Double Pass Thru Formation
  - c) Ends Partner Trade Completed Double Pass Thru Formation
  - d) Step to a Wave (or Swing Thru) Right-hand Parallel Ocean Waves
  - e) Touch 1/4 BGBG Parallel Ocean Waves
  - f) Right and Left Thru, Veer Left Right-hand Parallel Two-Faced Lines
  - g) Touch 1/4, Split Circulate, Centres Run, Bend the Line GBBG Facing Lines
  
- 4) From Double Pass Thru Formation
  - a) Double Pass Thru Completed Double Pass Thru Formation
  - b) Centers Step to a Wave Quarter Tag
  - c) Centers Pass Thru Eight Chain Thru Formation
  
- 5) From Right-hand Parallel Waves
  - a) Centers Run Right-hand Parallel Two-Faced Lines
  - b) Centers Run, Bend the Line Facing Lines
  - c) Centers Cross Run Left-hand Parallel Ocean Waves
  
- 6) From Right-hand Parallel Two-Faced Lines
  - a) Veer Right Trade By
  - b) Ferris Wheel Double Pass Thru
  - c) Centers Run Right-hand Parallel Waves
  
- 7) From Columns
  - a) (If BGBG right) Boys Run Normal Eight Chain Thru
  - b) (If BBGG right) Boys Run Normal Double Pass Thru

## FASR Management using Mainstream

Here are suggested Mainstream calls for changing from the indicated starting formation to the formation named on the right along with some useful comments about how arrangements and relationships change.

### 1) From a Static Square:

- |  |   |
|--|---|
| a) Heads Touch 1/4 & Walk and Dodge                | (Lead Right Box) Eight Chain Thru Formation |
| b) Heads Box the Gnat and Slide Thru               | (Zero Box) Eight Chain Thru Formation       |
| c) Heads Lead Right, Veer Left, Half Tag           | BGBG Right-hand Parallel Waves              |
| d) Heads Pass Thru and Cloverleaf                  | Normal Double Pass Thru                     |
| e) Heads Turn Thru & Separate around one to a Line | Normal Corner Lines                         |

### 2) From Facing Lines:

- |  |  |
|--|--|
| a) (If normal) Slide Thru                          | Normal Eight Chain Thru Formation              |
| b) (If half-sashayed) Pass Thru, Ends Fold         | Normal Eight Chain Thru Formation              |
| c) (If BBGG) Pass Thru, Half Tag                   | Parallel Right-hand Waves with girls in centre |
| d) (If normal) Pass Thru, Tag the Line In          | Half-sashayed Facing Lines                     |
| e) Centers (or Ends) Turn Thru                     | Inverted Lines                                 |
| f) Dixie Style to an Ocean Wave                    | Left-hand Parallel Ocean Waves                 |
| g) (If BBGG) Pass Thru, Ends Cross Fold, Star Thru | Normal Facing Lines                            |

### 3) From Eight Chain Thru Formation:

- |                             |                  |
|-----------------------------|------------------|
| a) Eight Chain Three        | Trade By         |
| b) Swing Thru, Spin the Top | Tidal Wave       |
| c) Centers In               | Inverted Lines   |
| d) Pass to the Center       | Double Pass Thru |

### 4) From Double Pass Thru Formation:

- |  |   |
|--|---|
| a) (If Normal) Double Pass Thru, Centres In, | Cast Off 3/4 BBGG Facing Lines            |
| b) Double Pass Thru, Cloverleaf              | Double Pass Thru (opposites now partners) |

### 5) From Right-hand Parallel Waves:

- |                                      |                                    |
|--------------------------------------|------------------------------------|
| a) Recycle                           | Eight Chain Thru Formation         |
| b) (If BGGB) Single Hinge            | BGBG Right-hand Parallel Waves     |
| c) (If BGBG) Scoot Back              | GBGB Right-hand Parallel Waves     |
| d) (If BGBG) Walk and Dodge          | Normal Lines Facing Out            |
| e) Swing Thru, Spin the Top          | Tidal Wave                         |
| f) (If Corner Waves) Spin Chain Thru | Opposite Right-hand Parallel Waves |

### 6) From Right-hand Parallel Two-Faced Lines:

- |                  |                           |
|------------------|---------------------------|
| a) Half Tag      | Right-Hand Parallel Waves |
| b) Couples Hinge | Tidal Two-Faced Line      |

### 7) From Columns:

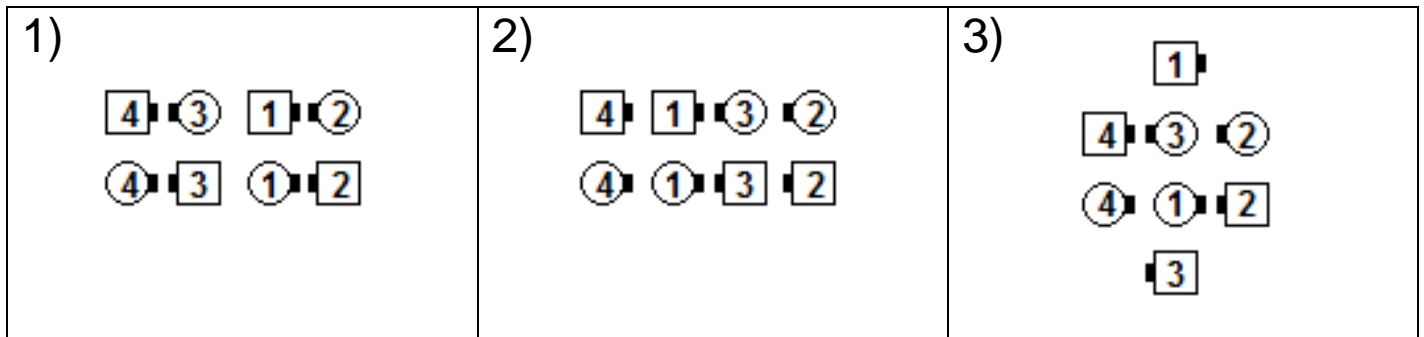
- |                                   |                            |
|-----------------------------------|----------------------------|
| a) Single Hinge (or Cast Off 3/4) | Tidal Wave                 |
| b) Each Four Walk and Dodge       | Eight Chain Thru Formation |

## Arrangement Puzzles

Find a way to create each of the following Formations and Arrangements and then figure out how to resolve from there. Attempt to minimize use of Extended Applications.

- |                      |                         |
|----------------------|-------------------------|
| 1) BBGG Columns      | 3) BGBG Two-Faced Lines |
| 2) BGGB Facing Lines | 4) Left-Hand BBGG Waves |

### Recognizing the Swing Thru, Turn Thru, Allemande Left Resolve



If you can recognize or make these FASRs, they have a useful snapshot resolution.

The first is a Lead Right Box FASR:

All dancers are beside their partner.

The outside man is facing his corner (the center man is not).

From a Static Square: Heads Lead Right, Swing Thru, Turn Thru, Allemande Left

The second is a Double Pass Thru FASR:

All dancers are beside their partner.

The outside man is looking at his corner (around the man in front of him).

From Zero Lines: Pass Thru, Wheel and Deal, Swing Thru, Turn Thru, Allemande Left

The third is a Quarter Tag FASR which results when the centers in the Double Pass Thru FASR of number 2 step to a wave:

The outside dancers are beside their partner.

The outside man is looking at his corner.

From a Static Square:

Heads Pass the Ocean, Very Centers Trade, Centers Swing Thru, Turn Thru, Allemande Left.

The ANSSRDT NEWSLETTER is usually published twice a year by the Association of Nova Scotia Square & Round Dance Teachers. The opinions expressed are those of the authors and not necessarily those of the Association.

Your comments and articles are encouraged. Please forward to editor: Dottie and Gary Welch,

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